

Curriculum Vitae

Georges Hayek

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PLACE AND DOB: BEIT-CHABEB 24/07/1997

NATIONALITY: LEBANESE

WORK EXPERIENCE

JUNE 2013 –JUNE 2017

LOLA RESTAURANT

BIKFAYA- LEBANON

WAITER

- Providing a warm welcome for customers.
- Receive food & drink orders & serve customer requests to the standards required.
- Serving dishes to customers at tables.
- Ensure timely delivery of all food & beverage items to customers.
- Understand menu content and keeping up to date with any menu changes.

JUNE 2010 –JUNE 2014

CHEBLY RESTAURANT

NAAS - LEBANON

CHEF DE RANG

- Ensure the service is at all times performed in a professional manner.
- Communicate with other Restaurant staff and departments.
- Ensure that all guests' wishes are met so far as is reasonably possible.

JULY 2017

COLONIE

BTHEGRINE - LEBANON

- Training children basketball and football
- Knowing how to guide children

May-August 2018(Internship)

Corsiare

Mansourieh- Lebanon

- Nodejs and angular training
- Mocha testing
- Cloud computing

EDUCATION

2015 –Present

LEBANESE AMERICAN UNIVERSITY

BEIRUT – LEBANON

Computer Science

2014-2015

**BEIT-CHABEB OFFICAL
SCHOOL**

BIKFAYA– LEBANON

General Science (GS)

SKILLS

- Customer Services skills
- Languages : Java, C, SQL, Python, HTML, CSS, JavaScript, PHP
- Knowledge in Android studio
- Shell scripting
- Communication Skills
- Hard Worker Under Stress
- Teaching and coaching process

LANGUAGES

Spoken and written fluently :

Arabic, French, English

ACHIEVEMENTS

- Earned a scholarship by USAID
- Placed several times on LAU's honor list
- First place in an environmental school competition

VOLUNTEERING ACTIVITIES AND WORKSHOP

- Volunteer in Beirut marathon twice
- Social media workshop
- Career workshop
- Time management workshop

PROJECTS

- Car dealership database (Database management System course)
SEPT 2017 – DEC 2017
Created a car dealership database that contains ten entities and populated it using Oracle.
- Unix shell operating system (Operating system course)
SEPT 2017 – DEC 2017
Create a remote shell that interprets basic GNU requests.
- Software engineering software for Car dealership (Software engineering course)
JAN 2018 – May 2018
Developed an interactive mobile application
- Hangman game in java
- Riddles mobile application (Mobile computing, Web programming courses)
JAN 2018 – May 2018
Developed a mobile application and website that contains (math, physics, chemistry and history riddles)
- Final year project(capstone course)
August 2018 – December 2018
Garbage management system
- Network project(computer Network course)
August 2018 – December 2018
Java Socket Programing