Curriculum Vitae

Personal Information:

Contact Information:

Full Name : Rabee Aladdin Qiblawi

Place & Date of Birth: Sidon, 1993.

Marital Status: Single.

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Academic Qualifications

Major

School/University

Bachelors in Computer Engineering

Beirut Arab university (summer 2018)

Unity Development

Other Skills

Front End: Angular/AngularJS, JS EC6

Back End: FireBase, NodeJS, AWS, flask (python).

Data Base: Oracle SQL, MySQL, NO-SQL.

Mobile Native: Android(Java).

Game/Realtime Graphics: ThreeJS. Image processing: Open CV(python).

Other Tech: Regex, Docker, Continues Integration(Circle CI), Jest

(unit testing).Version control: git.Project Management: Trello.

Work Experience:

Date	Company	Position
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From 06/2018 - 11/2019	Scryptech	Software developer
From 12/2019 - now	-	Indie game development

References/ Demos:

Available on Request

-samples(code) and demos are available on request.

^{*}Write organized C# code and take advantages of design patterns when needed (builder, Class extensions, State Management).

^{*}Create animations and animation masks.

^{*}Familiar with shaders and knows how to use shader graph.

^{*}Work with animations(humanoid and general).

^{*}worked with photon library for realtime multiplayer solutions.

^{*}AR: Vuforia, Arcore For unity, AR foundations.

^{*}VR: Oculus Integration, Steam VR Plugin, VRTK V4.

^{*}non unity: worked with Game Maker, and processing p3

^{*}familiar with 3d software (3Ds max cinema4d, Blender).