



ALI SIBLANI

Computer Engineer

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Beirut-Lebanon

WHO AM I: Fresh graduate Computer Engineer seeking a job with a progressive organization, which would give me the opportunity to express and develop my technical skills and abilities in the field of Computer Engineering.

EDUCATION

- 2016-2021
Lebanese American University (LAU)-Byblos-Lebanon
Bachelor of Engineering in Computer Engineering
Graduated in December-2021
- 2000-2015
Al Mabarat school - Rayak-Lebanon
Lebanese Baccalaureate
General Science Degree

EXPERIENCE

- December 2021 – present
Magnoos Information Systems-UAE (Remote)
Data Management Intern
Training on different Informatica solutions regarding data management.
- June 2021 - October 2021
MobiMarTech SAL-Lebanon
Android Developer Intern
Designing and implementing Android applications with different functionalities.
- 2018-2020
Lebanese American University (Computer Labs) Byblos-Lebanon
Student Assistant
Assist in the maintenance of computer hardware and software.

TECHNICAL SKILLS

- Good understanding of computer architecture.
- Good understanding of computer networks.
- Experience in most programming languages (JAVA, Python, PHP, C, C++, C#).
- Good understanding of communication systems.
- Good understanding of control systems.
- Good understanding of Artificial Intelligence and Machine Learning.

PERSONAL SKILLS

- Ability to work independently or as a team member.
- Oral and verbal communication skills.
- Good persuasion and negotiation skills.
- Highly organized and efficient.
- Analytical thinking and Problem solving.

ACADEMIC PROJECTS

- NeuraHaus (Fall 2020-Spring 2021)**
Designing and implementing a brain controlled smart assistant that can control a few smart appliances and a smart wheelchair. The system design basically consists of a wheelchair and a smart house components that are controlled by analyzing the brain waves. The system was complemented by a mobile application that allows the caregiver to take control over the wheelchair and access the smart house features.
- Game Based Quizzing WebApp (Spring 2020)**
Designing and implementing a quizzing system with a twist, where the answers are submitted through gameplay mechanics. This application was implemented using MySQL,HTML/CSS, JavaScript, PHP and Unity.

RELEVANT COURSES

- Database Systems
- Software Engineering
- Data Structure
- Microprocessors
- Microelectronics
- Operating Systems
- Embedded Systems
- Communication Systems
- Information and Coding Theorem
- Intelligent Data Processing
- Intelligent Engineering Algorithms
- Digital Systems
- Telecommunications
- And More...

LANGUAGES

- Arabic ★★★★★ Proficient
- English ★★★★★ Proficient

ACTIVITIES

- Member of IEEE Club at Lebanese American University – Byblos (2018- 2021).
- Member of AI Club at Lebanese American University – Byblos (2018- 2021).
- Member of Developer student Club at Lebanese American University – Byblos (2020-2021).