



OBJECTIVE

Seeking an opportunity in a well-reputed organization to apply my knowledge, enhance my skills, and develop a resourceful experience in my field of work.



EDUCATION

BS in Computer Science & Minor in Business | LAU

2020 – 2023

GPA: 3.98



PROGRAMMING LANGUAGES

- C#
- JavaScript/TypeScript
- HTML/CSS
- Dart
- Python
- Kotlin
- Java
- C
- Bash/Fish



TOOLS

- Flutter
- React
- Node.js
- Unity
- MongoDB & SQL Databases
- Maven
- ASP.NET
- Git
- Linux



PROJECTS

Madverse

A sci-fi action-adventure FPS and a third-person RPG developed using the Unity engine.

Course Management System

Developed an application using Java and JavaFX that manages courses for teachers and students.

LAU Times

Worked with a team to design and implement a complete Oracle Database.



ACTIVITIES

- Successfully earned NVIDIA's NVIDIA DLI Certificate – Fundamentals of Deep Learning



LANGUAGES

- English (Fluent)
- Arabic (Native)



SKILLS

- Time Management
- Problem Solving
- Teamwork
- Attention to Details
- Fast Learner
- Hard Worker