Tamer Saleh

Computer Science Undergraduate

Passionate, creative, fast-learning, analytical student-athlete with a strong tendency to learn new skills and hobbies. I'm well rounded, curious, and multi-skilled in the technological field, from software engineering to video game development. Proficiency in Python and Java, with basic knowledge in C.



3.8 GPA

41/45



Access

Java

Unity

⊃ython

Analysi

Creativity

Quick-learner



Bachelor of Science - Computer Science Lebanese American University

08/2021 - Present

Courses

Object-Oriented Programming

Computer Organization

Calculus, Differential Equations, Discrete Math

International Baccalaureate Diploma

Brummana High School

09/2019 - 06/2021

Courses

- AA Math HL 6
- Economics HL 6
- Information Technology in a Global Society SL 6
- Mathematics Extended Essay Determining time of Earth's inhabitability in the distant future using conics and spiral equations
- Physics HL 7
- Literature SL 7
- French SL 7



WORK EXPERIENCE

BHS Summer Camp Monitor Brummana High School

07/2021 - 08/2021

Achievements/Tasks

- Lead monitor of a group of 25 kids from ages 9-12.
- Organized and managed the group while maintaining their daily activity schedule.

Contact: Rabih Aouad

Office Assistant

Hadi Daou Driving School

04/2021 - 05/2021

Office of Local Driving School

Achievements/Tasks

Specialized in managing documents and paperwork for car insurance and driving licenses, operated localized databases, and was
responsible for local and international money transfer.

Contact: Hadi Daou



Microsoft Access Database for my school's Career Guidance Office (01/2020 - 10/2020)

Designed a database from scratch using Microsoft Access to assist with planning and managing university information for high school students. The
database included tables, forms, queries, and reports, allowing students to enter their information and interested university choices to apply to, as
well as the university they committed to.

Diver's Escape: Kid's Game on Scratch (04/2020 - 05/2020)

- Programmed and Designed a simple game on Scratch for children.
- Move a diver using the mouse in order to reach the surface, while avoiding sharks.

SDGs Lebanon - Blog and social media page (05/2020 - 07/2020)

- Lead and organized a group of classmates to create a blog website and social media page.
- The project focused on tackling topics about SDGs in Lebanon and the Middle East.
- https://sdglebanon.blogspot.com/



CERTIFICATES AND ACHIEVEMENTS

Trust for Sustainable Living 2019 (01/2019 - 07/2019)

TSL Essay Competition Finalist and Award Winner

Model United Nations (09/2018 - 04/2021)

Trainer, Delegate, and Diplomacy Award Winner



HONOR AWARDS

High Honors (09/2017 - 06/2021)

Brummana High School



HOBBIES / INTERESTS

Game Development

eSports Industry

Music/Piano

Volunteering

Snowboarding

Robotics

Metaverse



LANGUAGES

English

Full Professional Proficiency

Arabic

Professional Working Proficiency

French

Limited Working Proficiency

Portugese

Elementary Proficiency