

Hassan Ali Jawad

Computer and Telecommunications Engineer

Lebanese university Student, Fifth year at faculty of engineering, studied 2 years computer science at faculty of science. *Passionate about programming, applications and games developing.*



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EDUCATION

LEBANESE BACCALAUREATE AL-Bazourieh High School

09/2015 - 07/2016

Lebanon

Courses

- General Science

Computer and Telecommunications Engineering

Lebanese University – Faculty of Engineering

09/2016 - 2021

Lebanon

Courses

- 2 years of Study in High Level Mathematics, Physics and Computer Science.
- 6 months and in progress Studying Computer and Telecommunications Engineering
- 18 months of Study in General Electrical Engineering.

Computer Science

Lebanese University – Faculty of Science

09/2017 - 07/2018

Lebanon

Courses

- Finished First Year by taken in consideration the year successfully finished at faculty of engineering
- 1 year of Study programming languages and Algorithms

WORK EXPERIENCE

Web Development

Al Yafi

12/2017 - 12/2020

Lebanon

Developing websites Database and Internal Software for several branches for the company in different countries.

Achievements/Tasks

- Worked in a team developing private website for the company
- Built the site's data base
- Wrote the back-end of the site

Tutoring

Private

12/2017 - 12/2022

Gave some private lessons in programming courses (C language, Database, etc...).

Achievements/Tasks

- Built Reliable Fundamentals in Understanding Programming Logic
- Deepened Students' Desire to Learn Computer Science
- Grew My Interpersonal Skills

SKILLS



PERSONAL PROJECTS

Fire and Gas leaking detecting project (2020)

- Pic18F based project
- Proteus simulation

Sumo robot (2017)

- Designing and Programming

Logic Circuit Composed Parking System (2018)

Home Security System (2020)

- Control many tasks (Open/Close Door, Turn On AC, ...)
- Recognize user by Finger Print.

Deep Learning (2021)

- Handwritten Digit Recognition

Pizza Store DataBase (2021)

- Constructed the Full database of a virtual pizza store
- Used normalization
- Used functions and triggers to automate the database

Game Projects (2018 - 2021)

- Developed games using game maker studio 2
- Developed games using Unity

LANGUAGES

Arabic

Native or Bilingual Proficiency

English

Full Professional Proficiency

French

Limited Working Proficiency

INTERESTS

