

# LAENA AWAD

Beirut, Lebanon | +961-3025452 | [awad\\_lina@hotmail.com](mailto:awad_lina@hotmail.com)

An ambitious and motivated computer science student enthusiastic to enter the field of computer science. Prepared and eager to learn new coding and programming skills using my natural skills and the knowledge I have acquired through my education. Passionate about creating and working on unique projects.

## EXPERIENCE

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- Feb 2022 – Present    **All Girls Code (Organization) Technical Team Member – Beirut, Lebanon**
- Attend monthly team meetings to discuss new ideas for workshops and coding activities.
  - Encourage women to pursue a programming degree in university through online campaigns.
  - Coordinate with team members to create introductory workshops to SQL and Python.
  - Assist others with their assigned tasks and workshops.
- Jun – July 2022    **Health Innovation Front-End Developer Intern – Beirut, Lebanon**
- Boosted my React-JS knowledge by working with React Hooks in different coding scenarios.
  - Learned to use Axios in React to dynamically display API objects on screens.
  - Worked alongside a team and designed multiple user interfaces in React-JS using Bootstrap and with APIs.
- Feb 2021 – Jun 2022    **Girl Up Lebanon (United Nations Foundation) Member – Beirut, Lebanon**
- Frequented weekly online meetings to debate the global movement for gender equality.
  - Led 2 fundraisers for women in need during the Lebanese Crisis.
  - Participated in gathering, through donations, hygienic products for women and redistributed them to organizations.
  - Responsible for creating an awareness campaign on social media about the importance of women in STEM careers.
  - Collaborated with ABAAD and KAFA to spread the message against sexual harassment.
- Mar – May 2022    **Monty Mobile Front-End Developer Intern – Beirut, Lebanon**
- Improved HTML and CSS programming skills.
  - Learned JavaScript programming language.
  - Designed basic websites React-JS and Bootstrap.
  - Took part in challenges to create full-functioning websites with the help of other colleagues.
- Dec 2021 – Mar 2022    **Monty Mobile Game Developer Intern – Beirut, Lebanon**
- Learned the steps needed to plan a hyper casual mobile game from scratch along with its assets.
  - Enhanced C# programming skills through coding scripts on Unity.
  - Collaborated with other interns to create challenging games with more than 5 levels.
  - Recreated more than 8 well known hyper casual games on a smaller and simpler scale.
- Apr – May 2021    **AUB Computer Science Database Systems Group Project – Beirut, Lebanon**
- Developed a local hotel database system with three other students.
  - Created the Back-End and the database using phpMyAdmin and PDO.
  - Developed the Front-End using HTML, JavaScript, and CSS.
- Jan – Apr 2021    **AUB Computer Science Software Engineering Group Project – Beirut, Lebanon**
- With the help of three other AUB Student, we designed an online queuing system called Queue Up: the website generated virtual waiting rooms using QR codes.
  - Used Django Framework and Python for the Back-End and HTML, JavaScript and Bootstrap for the Front-End.
  - Worked with PostgreSQL for the database and deployed the web app to the cloud using Heroku.

## EDUCATION

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- Aug 2019 – Present    **American University of Beirut (AUB) – Beirut, Lebanon**
- Bachelor of Science, Computer Science.
- Sept 2004 – Jun 2019    **Lycée Franco-Libanais Verdun (LFLV) – Beirut, Lebanon**
- French Scientific Baccalaureate, Mathematics.

## SKILLS

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- Fluent in Arabic (Native) | English | French.
- Python, Java, C++, C#.
- Unity.
- Git/GitHub.
- HTML, CSS, React-JS.
- Graphical User Interface (GUI).