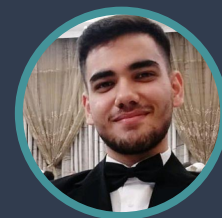


Mahdi Naseri



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EDUCATION

Computer Science Undergraduate Lebanese University

10/2019 - Present

Courses

- C, Java, System Administration, Web Development, Digital Circuits, ASP.net Core, Operating Systems, Networking, Data Structures.

VOLUNTEERING EXPERIENCE

Ayin Science Club (Co-Leader)

Ayin Science Club at the Lebanese University,
faculty of science

03/2018 - 11/2019

Achievements/Tasks

- Organizer, leader, and science researcher at Ayin Club. Participated in many events.
- Organized the last big event in the faculty of sciences, held in the LU conference hall, "The Story Of Life".
- Organized "Stargazing" events that were held in the faculty of sciences.

The Orientation Exhibition (Orex)

Islamic Center Association for Guidance and
Higher Education

11/2018 - 12/2019

Achievements/Tasks

- Organized and assisted in Orex.
- Represented the Lebanese University-Faculty of Sciences.
- Worked in building and designing an Arduino car that has been presented in the Orex.

SKILLS

C

Java

JavaScript

HTML

CSS

Bootstrap

Linux

Laravel

C#

.Net Core 5

PHP

PERSONAL PROJECTS

Electricity Distribution Business Web-App (01/2022 - Present)

- Working on a Web-App that serves electricity distribution business and organize it. A business that aims to provide electricity for people who subscribe for it.
- Technologies used: ASP .NET Core 5, C# language.

Running Cube (06/2021)

- Developed "Running Cube" which is a basic game of a Cube running through a long line.
- Language used: C#.
- Engine: Unity engine.

Network-Attached Storage (NAS) (02/2021 - 03/2021)

- Implemented a Network Attached Storage which helps in Storing/Retrieving data in/from a network attached storage system/device.
- Used an Ubuntu server, and a Virtual Machine through the whole process of the implementation.

Restaurant POS System (12/2020 - 02/2021)

- Created a modern restaurant POS system (Desktop App) with a simple minimal interface. Its goal is to improve the restaurant business. The project was implemented using Java language
- Technologies: JavaFX

Video Games Shop Website (01/2020 - 02/2020)

- Designed and wrote a static website for a Games shop that sells games, and consoles of different kinds (Xbox - PS - Nintendo) of a shop.
- Languages used: JavaScript, HTML, CSS.
- Libraries used: Bootstrap.

LANGUAGES

Arabic

Native or Bilingual Proficiency

English

Professional Working Proficiency

INTERESTS

Teaching

Reading

Game Development

Volunteering

AI

Technology