CHARBEL ABI HAILA
SOFTWARE ENGINEERING

About

A passionate and ambitious person pursuing a BE in Computer sciences with a focus area in software engineering (GPA 3.89/3rd year). Looking for an internship in the summer to satisfy my hunger of learning and be one step closer to my dream: becoming a successful software engineering.

Projects/Researches

BATTLESHIP AND SHOOTING DISCS GAMES
Designed 2 games using QT (C++)

J-NVM: OFF-HEAP PERSISTENT OBJECTS IN JAVA
A presentation on the above topic

Education

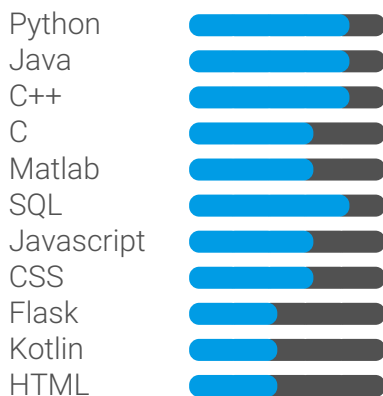### COMPUTER SCIENCES ENGINEERING
American university of Beirut, Beirut | 2019 - Present
Focus area in software engineering.
Related coursework: Data Structures & Algorithms, Object-Oriented&Effec.Java Pro, Design of Analysis &Algorithms, Program.Lang.Design&Implement., Theory of Computation, Operating Systems, Cryptography &Network Security, Automated Reasoning, Database Systems, Software Architecture & Design and Web,Mobile, & Appl.Development.

FRENCH AND LEBANESE BACCALAUREATE
COLLEGE NOTRE DAME DE NAZARETH, Beirut | 2005 - 2019
GENERAL SCIENCES

Skills

Languages

- French
- English
- Arabic
- Chinese
- Italian

Programming languages

- Python
- Java
- C++
- C
- Matlab
- SQL
- Javascript
- CSS
- Flask
- Kotlin
- HTML

Personal information

Charbel Abi Haila
22/09/2001
Male
Jounieh/Lebanon
Lebanese

Interests

- ⚡ **Gaming**
- ⚡ **Gym**
- ⚡ **Dancing**
- ⚡ **Football**
- ⚡ **Guitar**
- ⚡ **Ski**
- ⚡ **Equipe Missionaire de Nazareth**

Achievements

🏆 **Achievement**
Certificate in Problem Solving (Basic) from HackerRank

🏆 **Online Course**
Unsupervised Learning in Python

🏆 **Online Course**
Machine Learning with Tree-Based Models in Python

🏆 **Online Course**
Introduction to Data Science in Python

Contact

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in Charbel.AbiHaila
⊙ charbel_abihaila

Coding Platform

Eclipse

QT

Anaconda

Visual Studio

Unity