Dhia Eddine Nini
Computer Science Senior

I am a fast learner and very dependable to get the job done - GPA 3.61, Dean's List Spring 2022

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☎ 76172610

📍 Beirut, Lebanon

in linkedin.com/in/ninidhiaeddine

○ github.com/ninidhiaeddine

SKILLS

Python

Android Studio   C#

Java   Rest APIs

React.js   Git

HTML   CSS

Microsoft Azure

MySQL   Flask

Unity   Scrum

OOP

Software Engineering

Mobile Development

Web Development

ASP.NET

LANGUAGES

English
Native or Bilingual Proficiency

French
Limited Working Proficiency

Arabic
Native or Bilingual Proficiency

EDUCATION

Bachelor of Sciences (Computer Science)
American University of Beirut

08/2019 - 12/2022   *Beirut, Lebanon*
Relevant Coursework

- Software Construction & Engineering
- Advanced Algorithms and Data Structures
- Programming Languages
- Web Programming & Design
- Computer Architecture
- Game Programming
- Mobile Development
- Operating Systems

WORK EXPERIENCE

Game Developer Intern
The Video Game Studio (VGS)

05/2022 - 08/2022   *Beirut, Lebanon*
Achievements/Tasks

- Single-handedly developed various crucial systems for the company's upcoming game project, namely, a fully documented Graph-Based Dialog System, an Inventory System, and Card-Based fight system

Contact : Zenn Al Charif - thevideogamestudio@gmail.com

CERTIFICATES

Tomorrow's Leaders Study Abroad Program (2021)
U.S. Semester

A.I. for Accessibility Hackathon - Outstanding Project (07/2021)
Cortex

Algerian Youth Leadership Program Participation Certificate (08/2017 - 09/2017)
A leadership training program that took place in the United States of America

PERSONAL PROJECTS

Student Services Management App (09/2022 - 12/2022)
- A mobile & web app that facilitates the process of reserving various students' services within university with a click of a button. It provides a reservation system that is extremely user-friendly.

100 Seconds To Midnight (04/2022 - 05/2022)
- A Space Travel Game where you get to embark on a intergalactic journey to uncover humanity's next home.
- Storyline driven game with cutscenes, 3D characters, animations, and beautiful space graphics.

Queue Me (01/2021 - 05/2021)
- An online queue maker web app that allows you to get in line by scanning a QR code.
- Uses a Rest API that we developed.

Motor Mayhem (04/2021 - 05/2021)
- A Unity3D Cars Game that incorporates A.I. for NPC enemies to interact with the player.

Cortex (07/2021 - 08/2021)
- A.I. based solution for identifying disorders in users.
- Consumes the Microsoft Azure Facial Recognition API.

Gym Management App (05/2019 - 07/2019) ⬈
- Android App that allows you to manage a gym's members data and statistics.
- Developed in Android Studio, interfaces with SQLite.