

# Charbel Bou Ghazalé



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Beirut, Lebanon



github.com/CharbelBG

## PROGRAMMING LANGUAGES

HTML



CSS



JavaScript



C# (Unity Game Engine)

## LANGUAGES

Arabic

*Native or Bilingual Proficiency*

English

*Full Professional Proficiency*

Français

*Professional Working Proficiency*

## EDUCATION

### Bachelor in Major MIS Université La Sagesse

*2020 - Present*

*Furn El Chebbak*

### BT3 IT E.T.S.T.C.

*2017 - 2020*

*Dekwaneh*

## WORK EXPERIENCE

### Stock employee / Designer Stephan Library

*Furn El Chebbak*

*Tasks*

- Stock responsibility.
- Website Management.
- Designing posters, flyers and brochures in Photoshop.
- Data entry.

## SKILLS

Consistent

Quick Learner

Computer proficiency.

## ACHIEVEMENTS

Making a mobile mini-game in 2 weeks