




Mariam Fahs

SOFTWARE ENGINEERER

CONTACT INFO

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 Lebanon-Beirut

Links

- [Github](#)
- [LinkedIn](#)

LANGUAGES

Native Arabic.

Advanced English.

Beginner Turkish

SOFT SKILLS

Critical thinking

Problem Solving

Teamwork

Adaptation

SKILLS

- JavaScript
- React-native
- React-js
- Html/css
- Java
- Git/GitHub
- NodeJS
- Firebase
- Docker
- Selenium

PROFILE

A junior software engineer with a passion for problem-solving and learning new coding languages. paying attention to details and being committed to deliver high-quality software is a standards.

EDUCATION

2020 – 2023, LEBANESE INTERNATIONAL UNIVERSITY

- *Bachelor Degree in Computer Science*
- *GPA 3.5*

2018-2020, LEBANESE UNIVERSITY

- *Studied pure mathematics for 2 years*

CERTIFICATES

- React Native - The Practical Guide by Maximilian Schwarzmüller (2023)
- The Complete JavaScript Course for Developers, Udemy (2022)
- CCNAv7: Introduction to Networks, Cisco (2021)
- CCNAv7: Switching, Routing, and Wireless Essentials, Cisco (2022).

Experiences

Internship, ENKRYPT Pty Ltd - Remote

July 2023 - Jan 2024

- Collaborated remotely with a dynamic team to develop an educational mobile app using React Native.
- Integrated backend functionalities, implemented by the database team, utilizing GraphQL to enhance data communication and retrieval efficiency.
- Employed React Native Reanimated library to enhance front-end animations, ensuring a seamless and engaging user experience.
- Utilized Redux for state management, enhancing the scalability and maintainability of the application.
- Contributed to the Figma design and implementation of key features, demonstrating a strong understanding of mobile app development best practices.
- Demonstrated the ability to work independently in a remote setting, ensuring timely delivery of high-quality code.
- Played a key role in testing and debugging processes, ensuring the app's reliability and performance across various devices.
- Created and maintained technical documentation, facilitating seamless knowledge transfer within the team.

Perfect Touch, Qatar (Freelanced - Remote)

Developed a responsive portfolio for an event company using React.js.

- Created a visually appealing and user-friendly interface to showcase the company's services and past events.
- Implemented responsive design principles to ensure optimal performance across various devices.
- Utilized React.js to build a dynamic and interactive user experience, enhancing the portfolio's engagement.
- Collaborated closely with the client to understand their specific requirements and deliver a tailored solution.
- Successfully delivered the project within the agreed-upon timeline, meeting the client's expectations.

Projects

Internship Project - EduChain

- Developed an educational mobile app using React Native.
- Integrated backend developed by the database team, utilizing GraphQL for efficient data communication.
- Implemented captivating front-end animations with React Native Reanimated library.
- Employed Redux for robust state management.
- Demonstrated ability to excel in remote work environment and collaborate with cross-functional teams.

Freelanced project - Perfect Touch

- Developed dynamic portfolio for an event company using React.js.
- Enhanced online presence and showcased services effectively.
- Implemented responsive and visually appealing user interface.
- Allowed seamless navigation and highlighted company's past events.
- Successfully delivered tailored solution meeting client's requirements.

Senior Project - SpotNView

- Developed mobile application allowing users to take photo of public place and detect text using Google ML-kit.
- Integrated Google API and later implemented solution with Selenium grid and Docker.
- Automatically displayed Google reviews about the place.
- Implemented user login using Gmail or Facebook accounts to save searches and reviews to history.

JavaScript Games

- Created interactive Drum Game using React.js with clickable drum elements and associated sound effects.
- Developed Simon Game with jQuery, challenging users with memory and pattern recognition.
- Implemented Dice Game using JavaScript with random image selection and animated dice rolls for engaging gameplay experience.
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