



# ANTOINE ABOU CHERFANE

SOFTWARE ENGINEER



## PROFILE

Self-motivated Software Engineer at Crossover. I started shaping my career early on alongside my education. I have developed various software, websites, and mobile applications using different technologies. Team player with a can-do attitude, excellent time management skills, and a strong user focus that is eager to learn no matter the obstacles encountered.



## CONTACT

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## SKILLS



## EMPLOYMENT HISTORY

CROSSOVER | SOFTWARE ENGINEER

APR '21 – PRES.

Working as a Software Engineer at Crossover is quite challenging as it requires delivering continuous top performance. I am currently working for one of their clients, Trilogy. I learned many skills including AWS, Docker, and Jenkins. In addition to that, I have strengthened my development skills by optimizing codes, fixing issues, and reimplementing services.

*Key Skills: C# | Java | JS | NodeJS | MongoDB | MySQL | AWS | Docker | Jenkins | Git*

AUMET | WEB DEVELOPER

NOV '20 – MAR '21

I began working with Aumet as a Part-Time Web Developer before continuing my journey Full-Time starting January 2021. Working remotely for this American company was challenging at first but, I could quickly adapt despite the situation. Moreover, it improved my time management skills since I am still a student. I have worked on their principal solution to implement new features and develop new screens using the Fat-Free framework.

*Key Skills: HTML | CSS | JS | jQuery | PHP | Fat-Free | MySQL | Git*

TEKWIN DIGITAL | FULL STACK DEVELOPER

JAN '20 – DEC '20

Being a Full Stack Developer at Tekwin Digital has helped me step up in many fields by being assigned diverse tasks. My primary role was to develop responsive web applications while taking care of the front end (HTML, CSS, JS, and ReactJS) and the back end (Java) using the Spring and Spring Boot frameworks. I also had to implement a fully functional mail service in one of our projects. Furthermore, some tasks were related to modifying existing solutions based on the client's demands.

*Key Skills: HTML | CSS | JS | ReactJS | Java | MySQL | Spring | Spring Boot | SVN*

FREELANCE | DEVELOPER

AUG '19 – PRES.

Throughout my career, I came across multiple freelancing projects such as creating an e-commerce website using the PHP framework Laravel as well as developing a mobile application for upvoting pictures using React Native, and more. Additionally, I have also worked for companies to assist them with their projects. I helped one of them with many software running on Raspberry Pi, including a license plate recognition software and an automatic gate controller software. Most of my projects are under NDA or private Git repositories, and upon request, I can provide some of my favorite ones.

*Key Skills: PHP | Laravel | JS | ReactJS | React Native | NodeJS | Raspberry Pi | WebSocket*

YAYY | GAME DEVELOPMENT INTERNSHIP

JUN '19 – AUG '19

Game Development internship at Yayy, a gaming startup in Beirut. I have developed many games written in C# using Unity3D. This internship fulfills many criteria such as game mechanic design and game execution from idea to full product. Considering that some projects were in collaboration with other developers, I learned to use Asana for task management and Bitbucket for version control.

*Key Skills: C# | Unity3D | Git | Asana | Teamwork*



## EDUCATION

SAINT JOSEPH UNIVERSITY OF BEIRUT

SEP '19 – PRES.

*Bachelor of Engineering in Computer and Communication Engineering.*

SAGESSE SAINT JEAN BRASILIA

OCT '04 – MAY '19

*French Baccalaureate, General Science.*