Hussein Ayoub
Computer Science Graduate

Graduate of computer science with academic guidance across the full-stack of software development. Looking for a role where I can learn from experienced team members while growing from the projects' experience.

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Beirut, Lebanon 📍

EDUCATION

B.S. in Computer Science
Lebanese International University

10/2019 - 02/2023   *Beirut, Lebanon*

Lebanese Baccalaureate Degree
Lycee Des Arts

09/2016 - 06/2019   *Beirut, Lebanon*

WORK EXPERIENCE

Software Developer Intern
White Stork

04/2022 - 07/2022   *Beirut, Lebanon*

Achievements/Tasks

- Created python backend API for project functionality and feature testing
- Participated in python peer code reviews to improve the quality of code written by other team members.
- Communicated with clients and other team members about project status and issues.

PRIVATE TUTOR
Lebanese International University

11/2020 - 02/2022   *Beirut, Lebanon*

Achievements/Tasks

- Tutored students in math and programming related subjects including: differential equations, calculus, probability, discrete structures, and engineering programming (Java).
- Provided appropriate teaching techniques compatible with the student's learning style for maximum understanding.

IT Technician
Steam Gaming Lounge

06/2018 - 11/2019   *Beirut, Lebanon*

Achievements/Tasks

- Provided technical assistance to customers in case of equipment malfunction or network problems.
- Diagnosed and repaired various electrical devices.

SKILLS

Java AWS C# Python SQL PHP
Unity Javascript Angular Ruby

PERSONAL PROJECTS

Tourism Website (08/2022)
- Created tourist landing page as web development course project utilizing HTML5, Javascript, and CSS for frontend, and PHP with MySQL for backend.

Currency Convertor Tool (12/2021)
- Created currency conversion mobile app using native android (Java) and third party api.

RPG 2D Platform Game (01/2021)
- 2D Platformer made using rpg maker and ruby, includes 10 levels and a unique character customization system.

Senior Project (10/2022 - 02/2023)
- Utilized Unity Gaming Engine to create a 3D immersive chess game with a fantasy theme and lively animation. Using a trained chess model, implemented an AI mode were a player can choose the difficulty of the AI opponent.
- Letter Grade: A

CERTIFICATES

AWS Cloud Practitioner (09/2022)
Amazon Web Services

Python for Everybody Specialization (09/2022)
Coursera

CCNA R&S: Routing and Switching Essentials (06/2022)
Cisco

CCNAv7: Switching, Routing, and Wireless Essentials (01/2021)
Cisco

IELTS (11/2022 - 11/2025)
Grade: 8/9

LANGUAGES

Arabic
Native or Bilingual Proficiency

English
Full Professional Proficiency

INTERESTS

Artificial Intelligence   Reading   Video Games
Latest Technology