Anthony Khoury

Software Engineer

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Birth Date: 28/10/2002

Summary

As a dedicated Software Engineering, I bring a genuine enthusiasm for problem-solving and a solid background in the engineering field. My journey so far has involved managing various prototype designs, allowing me to apply my creativity and skills to real-world challenges. Eager to expand my horizons and contribute to a team that values growth, I am actively seeking opportunities where I can further develop my expertise and make meaningful contributions. Excited about the prospect of being part of a dynamic environment that nurtures my professional and personal growth.

Experience

Flutter mobile application developer – 10/2024 – 11/2024

Suppy, Zouk, Lebanon

- Developed and implemented 5 gamification-based games for supermarket apps, allowing users to win prizes through interactive and engaging experiences.
- Integrated live activity notifications into the app to enhance user engagement, providing real-time updates and interactive notifications for app users.
- Designed and implemented a product scanning feature that allows users to scan food items for nutritional facts and detailed product information.
- Created and deployed an automatic translator feature within the app to seamlessly translate product information and user interfaces across multiple languages.
- Leveraged Flutter's capabilities to build dynamic and interactive UI components, ensuring a smooth and responsive experience across iOS and Android platforms.
- Collaborated closely with cross-functional teams, including designers and backend developers, to ensure the successful integration and optimization of app features.

Full stack mobile application developer – 04/2024 – 09/2024

Meraky, Sed el bouchrieh, Lebanon

- Freelancer at Meraky as full stack mobile application developer (flutter and firebase).
- Worked in a team of senior developers to provide the best experience for the clients, using GitHub for pushing and pulling code to maintain version control and collaboration.
- Successfully completed a freelance web3 game project "kung-Fu-Cat" for a client with deposit, withdraw and locker and leaderboard…
- Throughout my "kung-Fu-Cat" project, we used flutter with dart and provider (MVC) for the frontend and firebase for the backend, where we implemented notifications, authentication, remote configuration and firestore.
- Developed the UI/UX figma design for multiple mobile applications, ensuring intuitive user interfaces and seamless user experiences.
- Ensured application code was optimized for performance and scalability, leading to improved load times and reduced resource consumption across various projects.

Full stack mobile application developer (Internship) – 02/2024 to 04/2024

Meraky, Sed el bouchrieh, Lebanon

- Learned Flutter framework and Dart programming language for frontend development, utilizing Provider package for state management.
- Gained experience in backend development using Firebase platform, including Firestore and Realtime Database for data storage, retrieval, and real-time synchronization, alongside authentication services.
- Successfully completed multiple exercises (like crypto application) involving the coding of complex UI components and integrating them with API.
- Developed a fully functional chat application using Flutter framework and Provider package for frontend development, seamlessly connected to Firebase database for real-time data synchronization.
- Faced and resolved challenges in real-time, showcasing problem-solving skills in debugging, code optimization, and troubleshooting.

- Throughout my internship at Meraky, I acquired hands-on experience in the entire development life cycle. The mentorship provided by senior developers and exposure to diverse projects enhanced my technical skills and allowed me to apply my knowledge in a professional setting.

.Net full stack web developer (Internship) – 11/2023 to 01/2024
Ids (Integrated Digital Systems), Beirut, Lebanon

- Developed an Activity Portal for a club, enabling members to access and register for upcoming events. Implemented a user-friendly interface to view event guides. Additionally, created an admin panel for efficient management of events, guides, and administrators, enhancing overall club functionality and member engagement.
- Successfully designed, developed, and deployed a complete website as a Full Stack Web Developer during my internship at Ids. Utilized HTML, CSS, JavaScript, and Bootstrap for the frontend, creating an intuitive and responsive user interface.
- Implemented robust backend functionality using the latest .NET 8 framework, leveraging C# for efficient and scalable server-side operations. Employed Entity Framework to streamline data access and management.
- Demonstrated proficiency in database design and management by utilizing Microsoft SQL Server Management Studio. Designed and maintained the database to ensure optimal performance and data integrity.
- Faced and resolved challenges in real-time, showcasing problem-solving skills in debugging, code optimization, and troubleshooting to ensure the smooth functioning of the website.
- Throughout my internship at Ids, I acquired hands-on experience in the entire development life cycle. The mentorship provided by senior developers and exposure to diverse projects enhanced my technical skills and allowed me to apply my knowledge in a professional setting.

Education

Bachelor's Degree in Software Engineering – 09/2020 to 02/2024
CNAM (Conservatoire National Des Arts Et Métiers), Bikfaya, Lebanon

Skills & Proficiencies

- Html, CSS
- Bootstrap
- PHP, MYSQL, Laravel
- Javascript, ReactJs
- C#, .NET 8 framework
- ASP.NET Web Api
- Entity Framework
- Flutter, Dart, provider
- Firebase
- API
- Github
- MVC

Languages

Arabic: Native| **English:** Fluent | **French:** Fluent