

# HUSSIEN KANAAN

## SOFTWARE DEVELOPER

### CONTACT

70016020

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### SKILLS

Python for data science & app development

Object Oriented Programming C#

HTML, CSS, JS

C development

### EDUCATION

Bachelors in Computer Science

Lebanese University

2022-2026

In my second year at the Lebanese University having passed every course yet.

42 piscine student

42 Beirut

2024

currently going through the 42 piscine test stage, have finished all my courses and exam with 100% up till now.

### LANGUAGES

Arabic



English



French



### PROFILE

I am a motivated developer who's always looking to improve and learn new stuff. I've been coding since 14 and looking for an opportunity to go into professional field. Developed a lot of Apps, Games, and Tools using different technologies over many years. Although I may not have professional experience yet, I am eager to embark on this journey and contribute my skills, creativity, and dedication to learning.

### PREVIOUS PROJECTS

#### Python Shop Management App

<https://hk-studio.itch.io/shop-app>

2023

- Developing this App was a real challenge to my skills as a developer and a dive into something new.
- Used Python and SQL to built it.
- Learned managing data and complex project structures.
- Tried to solve a real world problem by building this software.
- It's a shop Management App where you can manage your shop stock, calculate your profit and a lot of more exciting features.

#### Pixearn

<https://hussienk.github.io/PixEarn/index.html>

2024

- Developing this project was my first deep dive into the world of Web Development.
- It started as a little assignment for my Web Development class and evolved into a passion project.
- I used HTML, CSS, and Javascript to build this.
- It's a website where you can play small games and earn points that you can spend on the shop to exchange for gift cards.

#### Pixearn

<https://hk-studio.itch.io/3d-mathematical-equation-visualizer>

2023

- Developing this App was a way for me to discover Graphics Development at a deeper level.
- It started as a way for me to test some interesting equations I took at my discrete mathematics course.
- I used C# and the unity Game engine to develop this app.
- It's an app that visualizes a few different math equation and animates them.