LANCE MULLINS

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SUMMARY

Senior blockchain developer with over 6 years of experience in software development, developed, tested, audited, and deployed smart contracts for the Web3 gaming ecosystem including NFT marketplaces, token contracts, bridges, DEX infra, account abstraction, and chain abstraction, successfully launched DeFi protocol for Web3 gaming using custom tokenomics and ICO/IDO.

SKILLS AND ABILITIES

- > Solidity, Rust, Javascript, Typescript, Golang, Python, C++
- > Hardhat, Foundry, Web3.js, Ethers.js, OpenZeppelin, Solana CLI, Anchor, SPL-Token
- Tokenomics, Biconomy SDK, NEAR Protocol, Proxy, Mythx, Slither
- > HTML5, CSS, React, NextJS, Express.is, Node.is, NestJS, MongoDB
- ➢ BFT, Consensus(dPoS, PoW, PoC), Cryptography, MEV, P2P Cross Chain, zkSnark, Rollup, Agile, AWS, Github Actions

EXPERIENCE

EvaCodes | Senior DeFi Engineer (Solidity/Rust) | Middletown, DE | July 2021 - June 2024

- Architected and developed 30+ decentralized applications (dApps) and smart contracts including token bridges, staking, lending and auction platforms for Multi NFT marketplace using Solidity/Rust/Go/JS/TS and Web3.js/Ethers.js.
- Designed and implemented tokenomics models for Web3 gaming ecosystem using various protocols as a DeFi researcher, ensuring a balanced ecosystem of stakeholders, flows and incentives.
- Designed and developed the DEX infrastructure using concentrated liquidity in Uniswap V3, working closely with a diverse team of game developers, designers and product managers.
- Developed rust smart contracts for Web3 gaming platform using Solanan CLI, Anchor and SPL-token package and deployed to Solana blockchain.
- Took part in developing account abstraction for gasless transactions using ERC-4337 standard and Biconomy SDK.
- > Improved user experience with **chain abstraction**, using **NEAR contract** and chain signature without any bridge contracts.
- Conducted thorough, in-depth security audited 50+ smart contracts for DeFi and Web3 platforms to identify vulnerabilities, risks and gas optimization using Mythx and Slither.

- Actively engaged in peer **code reviews** and provided assistance to fellow engineers using **Git** and **GitHub**.
- Helped the development team by answering technical questions and took responsibility for solving any engineering issues.

Blur.io | Web3/Smart Contract Developer | San Francisco, CA | October 2019 – June 2021

- Spearheaded the development of an innovative NFT marketplace API using React, Next.js, Node.js, Express.js, and Web3/Ethers.js, incorporating features like user authentication, secure digital wallet integration, interactive NFT listings, and an auction and bidding system, which significantly boosted the company's revenue by 25% within the first year of operation.
- Utilized IPFS for decentralized storage of NFT metadata and assets, ensuring immutability and persistence of digital content.
- Participated smart contracts development for secure and transparent management of NFT ownership, transfers, and royalty distribution, using Solidity and ERC20, ERC721, ERC721A, ERC1155, ERC4626 from OpenZeppelin libraries.
- Implemented gas optimization techniques, storage slots functionality, and how different operations within the smart contract affect the transaction costs.
- Experienced with upgradeable contracts, including knowledge of UUPSProxy, Beacon Proxy, Diamond Proxy and Transparent Proxy patterns.
- Tested unit/integration/fuzz testing and deployed smart contracts with blockchain development tools - Hardhat and Foundry.

Intellecy | Full Stack Intern/Developer | San Diego, CA | April 2018 – June 2019

- > Built cross-browser compatible, responsive SPAs using **React**, **Redux**, **TypeScript** and **Node.js** to provide seamless user experiences.
- Implemented design patterns, and created reusable components, optimized frontend through code splitting technique by Webpack, caching strategies.
- Successfully transitioned the current codebase, including legacy jQuery plugins, into modern ES6+ JavaScript components and libraries.
- Collaborated closely with design teams, translating Figma designs or PSD designs into pixel-perfect, responsive web interfaces.
- Implemented TDD practices, leading to a 50% decrease in defect rates, enhanced code quality, and strengthened team collaboration and knowledge exchange.
- Created REST API by using Node.js, Express.js, and Laravel to create a server environment.
- > Boosted system performance through the development of a well-structured database schema and query optimization.
- Participated in Agile methodology for application development and used JIRA as a project management tool.

EDUCATION