Elias Assaf

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EDUCATION

Lebanese International University

Beirut, Lebanon

Expected spring 2026

- School of Arts & Science in Computer Science
 - Computer Science
 - Relevant coursework: Concepts of programming, Robotics Design & Coding, Data Structure & Algorithms, Intermediate Programming with Objects, Database Systems

Akhtal al Saghir Beirut, Lebanon

General Science(GS)

2019-2022

o Grade:11.5

EXPERIENCE

While I don't have much experience in this field as I never started any internships, I have enough experience in university and assignments that they give us and the projects, as I completed object-oriented programming (OOP) in java and confident enough to give all my skills and knowledge in this field.

Some of the projects I did:

- **To-do list:** using HTML, CSS, JAVASCRIPT
- Tic-Tac-Toe Game: Developed a GUI using Java and Python.
- Calculator: Created a calculator application using HTML, CSS, and JavaScript.
- Portfolio Website: Designed a personal portfolio using HTML, CSS, and JavaScript.
- **Database Project "Doctor Online"**: Developed a web application for patients and doctors to register using SQL.
- Arduino Projects: Completed various Arduino projects.

SKILLS

Programming Languages: Java, Python, C

Web Development: HTML, CSS

Databases: SQL

- Problem Solving and Critical Thinking
- Attention to Detail and Accuracy
- Learning Agility and Curiosity
- ADDITIONAL INFORMATION
- **Hobbies:** Football is my favourite sport been playing it since a young age. I also enjoy playing chess, one of the best chess players in my university. Also, I spend the rest of my time playing PlayStation.

OBJECTIVE

A Passionate computer scientist seeking challenging role to apply skills, learn, adapt to emerging technologies, deliver high-quality solutions, exceed client expectations, contribute to organizational growth and success.

LANGUAGES

ARABIC(NATIVE), ENGLISH(C1), FRENCH(C1), RUSSIAN(B1)