Professional Summary

Motivated **Software Engineer** with expertise in mobile app development, backend engineering, and data processing. Proficient in **Flutter**, **Go**, **Angular**, and database systems like **MongoDB** and **Neo4j**. Experienced in integrating APIs, implementing security measures, and deploying applications on **AWS**. Fluent in English and French; native Arabic speaker.

Skills

- Languages & Frameworks: Dart (Flutter), Go (Gin&Gonic), Java, TypeScript(Angular), C++, Python, HTML, CSS, ARM assembly code
- Data Processing: Apache Flink, Kafka
- Databases: MongoDB, Neo4j, Cassandra, MySQL, Oracle SQL
- Cloud & DevOps: AWS EC2, CI/CD (GitHub Actions), Docker

Experience

LEAD DEVELOPER, DOLFINS PLATFORMS, INC; DELAWARE, UNITED STATES - 2023-PRESENT

- Developed a restaurant reservation app using **Flutter** and **Go.**
- Implemented real-time data processing with Apache Flink and Kafka.
- Managed databases: MongoDB for user data, Neo4j for relationships, Cassandra for logging.
- Integrated Google Maps and Matrix API for location services.
- Ensured data security by implementing **AES encryption** for sensitive user information.
- Deployed services on AWS EC2/ECS with CI/CD automation.

CONSULTANT - SOFTWARE DEVELOPER, GUADA .AI; BEIRUT, LEBANON - 2021-2023

- Built cross platform apps using Flutter, Angular, and Go.
- Delivered customized solutions and consultancy projects, including:
 - 1. Evaluating organizations' digital status and recommending tailored transformation plans.
 - 2. Assessing IT infrastructure, data quality, and security compliance.



- 3. Proposing strategies for unified platforms, referral systems, and cost-benefit analyses.
- 4. Facilitating workshops and delivering detailed reports for operational improvements.

FREELANCE DEVELOPER; BEIRUT, LEBANON – 2020-2021

- Focused on both frontend and backend app development using Flutter, Go, and MongoDB.
- Contributed to various applications, enhancing backend efficiency.

Education

Antonine University, Baabda, Lebanon – Software Engineering, 2024

• Final Year Project: Developed an autonomous drone delivery system using Raspberry Pi for high-level control and Arduino for low-level flight control.

Certifications & Trainings

- Detected and reported a major bug in the **Anghami** app.
- Only student to successfully develop and complete a mobile calculator app in grade 10 workshop.
- Created educational computer viruses in grade 8 to raise awareness about cybersecurity.
- Learned **Linux** and hacking fundamentals in grade 7, gaining early exposure to system administration and security.

Additional Information

- **Volunteer Experience:** Supervised activities and supported children with special needs at a summer camp (2016–2017).
- **Interests:** technology and sports like swimming and skiing. I also enjoy paintball, laser tag, and challenging myself in various ways.