

Graphic  
Design

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# ABOUT ME:

## Loujaine El Madani

Junior Graphic Designer

+961 71 250 091

Loujainemadani12@gmail.com

## EDUCATION

Sainte Anne de Besançon, Beirut –  
High School Diploma, Graduated 2023

Beirut Arab University–  
Bachelor's in Graphic Design (2023–2026)  
Currently enrolled

## LANGUAGE

Arabic (Fluent)  
English (Fluent)  
French (Fluent)

## SKILLS

Adaptability  
Problem Solving  
Deadline management  
Collaboration & Communication

## TOOLS

Adobe Photoshop  
Adobe Illustrator

## WORK EXPERIENCE

Besancon Summercamp – 2022  
Colosa Summercamp - 2024

# PROJECTS:

01 - Playing Cards Design

02 - Signage and Wayfinding System

03 - Visual Identity Design

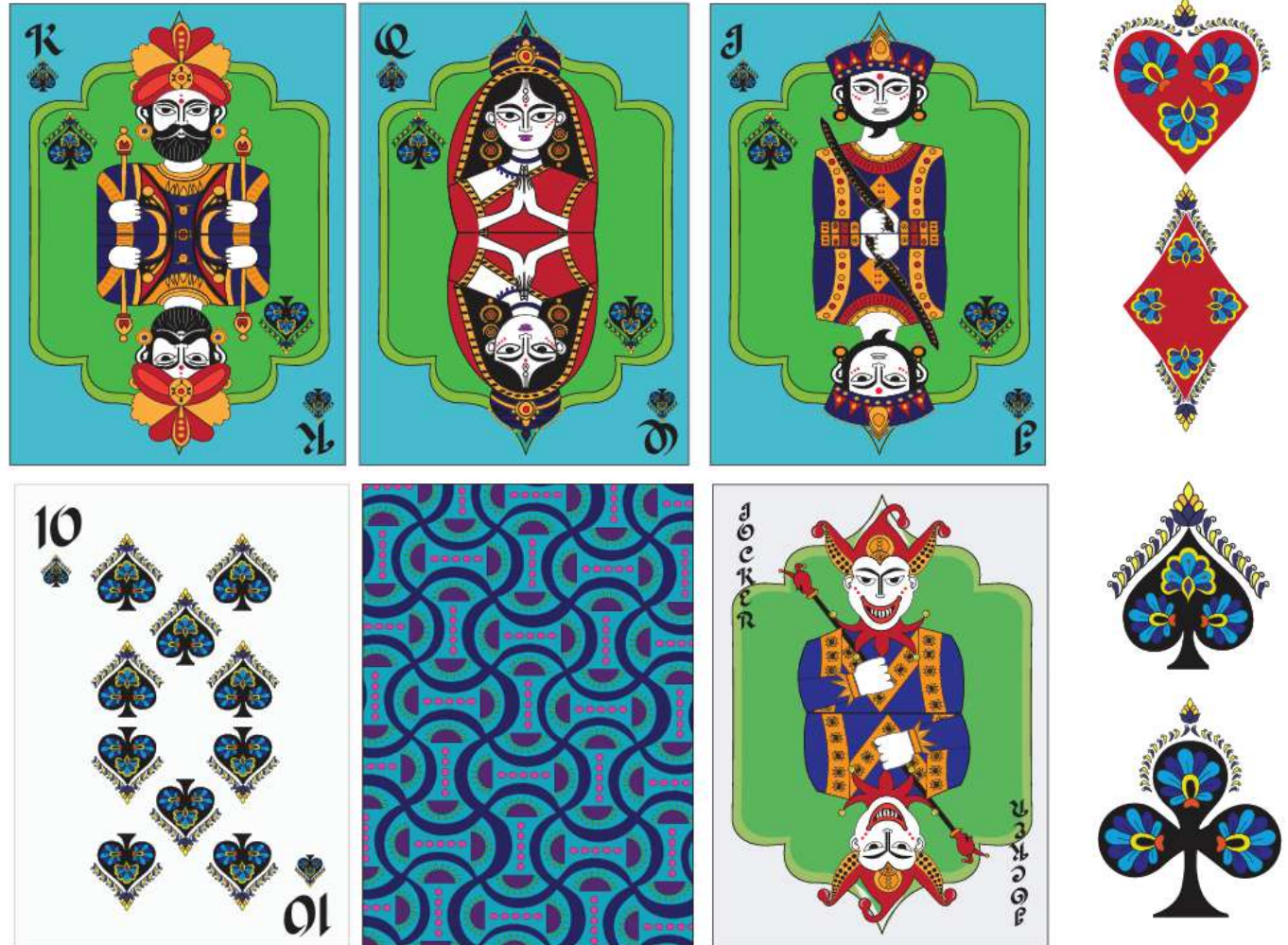
04 - Packaging

05 - Magazine Layout and Poster

06 - Loomé Website

## PROJECT DETAILS:

I was assigned a specific country and tasked with designing playing card characters inspired by its culture. I explored traditional clothing, folklore, symbols to create unique illustrations that reflect the identity of the country. The result is a visual blend of cultural storytelling and modern design.



TYPE: UNIVERSITY PROJECT  
 YEAR: FIRST YEAR  
 FIELD: CHARACTER DRAWING  
 TOOLS: ADOBE ILLUSTRATOR

## PROJECT DETAILS:

We redesigned the logo for a selected location and developed a cohesive wayfinding system and set of icons that reflect its unique identity. We also created a matching brochure to ensure a consistent visual experience.



TYPE: UNIVERSITY PROJECT

YEAR: SECOND YEAR

FIELD: ENVIRONMENTAL DESIGN

TOOLS: ADOBE ILLUSTRATOR

ADOBE PHOTOSHOP



## PROJECT DETAILS:

We were assigned to choose a historical site and conduct an on-site visit to document the key items and motifs the place is known for. Based on our research, we selected colors and typography that reflect its heritage and visual character. We then developed a complete stationery set that preserves and enhances the site's original identity.



TYPE: UNIVERSITY PROJECT  
 YEAR: SECOND YEAR  
 FIELD: VISUAL IDENTITY DESIGN  
 TOOLS: ADOBE ILLUSTRATOR  
 ADOBE PHOTOSHOP

## PROJECT DETAILS:

We were assigned to rebrand a local company by designing a new logo and packaging that align with the brand's identity and function. We carefully selected colors that reflect the brand's purpose and incorporated distinctive, memorable characters to enhance recognition.



BEFORE



AFTER

MONOGRAM:



LOGOTYPE:



TYPE: UNIVERSITY PROJECT  
 YEAR: SECOND YEAR  
 FIELD: PACKAGING  
 TOOLS: ADOBE ILLUSTRATOR  
 ADOBE PHOTOSHOP



## PROJECT DETAILS:

We selected a topic to feature in a magazine, focusing on creating a clear layout and strong visual hierarchy between design elements. Additionally, we designed the back cover as a poster for a drug awareness campaign initiated by our university.



COVER PAGE



FRONT PAGE

TYPE: UNIVERSITY PROJECT  
 YEAR: SECOND YEAR  
 FIELD: TYPOGRAPHY AND LAYOUT  
 TOOLS: ADOBE ILLUSTRATOR  
 ADOBE PHOTOSHOP





## PROJECT DETAILS:

We created an imaginary brand and designed a detailed profile for it, optimized for a laptop layout to enhance the user experience, showcasing how thoughtful design can bring a fictional identity to life in a realistic and engaging way.

TYPE: UNIVERSITY PROJECT  
 YEAR: SECOND YEAR  
 FIELD: WEBDESIGN  
 TOOLS: ADOBE ILLUSTRATOR

