

OMAR AL MOUGHRBI

PROFILE

Computer Science student (graduating 2025) with hands-on experience in web development and academic exposure to Artificial Intelligence. Skilled in building real-world projects, from dynamic web applications to AI models and simulations. Fast learner with strong problem-solving abilities and passion for full-stack development.

WORK EXPERIENCE

Cashier & Stock Assistant – Spinneys

- Managed transactions and inventory in a fast-paced environment.
- Gained strong time management and teamwork skills. (7 months).

Gaming Lounge Assistant

- Resolved technical issues with gaming equipment.
- Supported daily operations and customer service. (4 months)

PROJECTS:

Kick-alyze: A project where I created a football hub with full CRUD and map location functionalities
- used node.js, mongodb, Express, ejs, and so many others

Medical ID Web App – React, JavaScript:

- Built role-based UI with dashboards and responsive tables.

AI Football Match Predictor – Python, TensorFlow:

- Trained neural network to predict match outcomes.

Flight Controller Simulation – Ada:

- Implemented PID-based loops for real-time flight control.

Academic Projects – SQL, DSA, OOP:

- Designed databases, implemented data structures, and applied OOP principles.

Link to my GitHub : <https://github.com/Klalko>

EDUCATION

BACHELOR IN COMPUTER SCIENCE

BEIRUT ARAB UNIVERSITY

GRADUATING FALL 2025 GPA 3.63 / 4 3 credits till graduation

KEY SKILLS

Languages: JavaScript, HTML, CSS, Python (basics), Ada

- Frameworks & Libraries: React, TensorFlow, Scikit-learn, Pandas, NumPy, Express (learning)
- Tools: Git, VS Code, Postman, Chart.js, Figma, LeetCode
- Concepts: Neural networks, PID control, REST APIs, DOM manipulation
- Currently Learning: MongoDB, Node.js, Authentication, Deployment

