

Pietro Bouery

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Education

Holy Spirit University of Kaslik (USEK), Kaslik

Bachelor's in Information Technology

Feb 2026 – Present

Holy Spirit University of Kaslik (USEK), Kaslik

Relevant Coursework in Computer Science

Sep 2022 – Dec 2025

College Central, Jounieh

Baccalaureate – SE

2021 – 2022

Projects

Hotel Management Application

- Designed and developed a full-stack system using Flutter and MySQL.
- Implemented role-based access, QR verification, and real-time data handling.
- Structured relational databases and optimized queries.

Game Development – Personal Project

- Developed 2D and 3D games using Godot, Unity, and Unreal Engine.
- Designed gameplay systems and optimized performance.
- Improved user experience through testing and iteration.

Experience

Cimer Saframarine, Safra

Hotel Management (Jul 2024 – Present)

- Handling customer calls, reservations, and inquiries.
- Managing room availability and booking operations.
- Delivering professional customer service.
- Processing payments and maintaining records.
- Coordinating with housekeeping and maintenance.

BoB Finance, Remote

Brand Ambassador (Oct 2024 – Apr 2025)

- Assisted users with onboarding and setup.
- Resolved issues and improved satisfaction.
- Promoted services and increased adoption.
- Ranked #1 App Ambassador.

IQOS, Sahel Alma

Sales Representative (Aug 2023 – Dec 2023)

- Managed sales and customer engagement.

- Maintained inventory accuracy.
- Contributed to #1 branch performance in Lebanon.

Various Other Summer Jobs, Part-time Roles & Activities.

Technical Skills

- Programming: C++, Java, C#, SQL, PL/SQL
- Web: HTML, CSS
- Game Dev: GDScript, Unity, Unreal Engine
- Tools: MySQL, Flutter

Soft Skills

- Customer Service, Problem Solving, Teamwork, Adaptability

Languages

English, Arabic, French (Fluent)