

Geo Slim

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EDUCATION

Arts , Sciences , and Technology University In Lebanon (AUL) | Beirut, Lebanon

Sep 2022 - Present

- Bachelor of Science in Computer Science

Sainte Famille | Wadi Chahrour, Lebanon

Oct 2007 – Jul 2022

- Lebanese Baccalaureate , Economics & Sociology
- Successfully completed secondary education and graduated high school

RELEVANT EXPERIENCE

Multilane, Technician | Houmal, Lebanon

Aug 2024 – Present

- Collaborated effectively with cross-functional team members to optimize service delivery.
- Maintained and monitored equipment and software systems to ensure continuous optimal functionality.
- Provided training and mentorship to new team members to ensure smooth integration.
- Assembled and soldered IC, microships, resistors, and capacitors on PCBAs.

Brothersnet, Staff member | Bsaba, Lebanon

Jan 2023 –Jul 2024

- Assisted and supported customers with technical setups, troubleshooting, and resolving gaming-related issues.
- Monitored equipment performance and maintained service standards to ensure smooth and efficient operation of the gaming lounge.
- Managed accurate data entry and record-keeping to support operational workflow.

SKILLS

Languages

- Fluent in English, Arabic and French

Soft Skills

- Excellent written and verbal communication skills
- Friendly, approachable, and team-oriented
- Effective time management and organizational skills
- Analytical problem-solving capabilities
- Adaptable and flexible in dynamic environments
- Quick to acquire and apply new knowledge
- Dependable, with a strong sense of integrity and responsibility

Technical skills

- Proficient in Microsoft Office Suite (Word, Excel, PowerPoint)
- Skilled in spreadsheet analysis and data management using Excel
- Experienced in creating professional presentations with PowerPoint
- Hands-on experience in programming with C++ and Java

Projects

Sales commission calculator(C++)

- Developed a c++ program to calculate salespeople's weekly earnings based on fixed salary and commission percentage
- Implemented a while loop to repeatedly accept user input until a termination condition was met

Student grade average & evaluation system (C++)

- Built program to calculate the average of student grades and display performance notes
- Ensured data validation by restricting inputs to the {0,100} range and re-prompting for valid entries

Snake game website (HTML CSS)

- Developed an interactive Snake Game playable in the browser
- Designed the game board and interface using HTML and CSS for layout and styling
- Implemented game logic collision detection, and score tracking with JavaScript