

YUSSEF EZZEDDINE

Computer Scientist || Web Developer

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📍 Beirut, Lebanon

SUMMARY

Computer Science graduate with hands-on experience building responsive web interfaces and database-driven applications for local businesses. Seeking a software development role focused on full-stack or backend delivery

PROJECTS

E-Commerce Website

- Built a fully functional e-commerce frontend featuring dynamic product pages, an interactive shopping cart, and a responsive grid layout using vanilla JavaScript and CSS Grid
- Implemented client-side form validation and session-based cart logic; tested across Chrome, Safari, and Firefox to ensure consistent cross-browser behavior
- Managed version control with Git/GitHub and deployed via Netlify, optimizing image assets and lazy-loading for mobile-first performance

Land Registration System

- Developed a console-based land management application in Java using OOP principles to manage property records, ownership history, and parcel tracking
- Designed a modular, maintainable architecture with encapsulated classes for Land, Owner, and Registry modules; wrote unit tests to validate core business logic before each release
- Managed feature development through Git branching workflows, enabling incremental rollouts and clean rollback capability when requirements changed

Blood Management System

- Created a database-driven application to manage blood donor records, inventory levels, and blood-type compatibility tracking
- Implemented CRUD operations and relational database design (SQL) to ensure data integrity; wrote and optimized complex JOIN queries for efficient inventory reporting
- Tracked schema iterations via Git and maintained an ERD diagram in the project repo to support future developer onboarding and audit trails

Tic-Tac-Toe Game

- Developed an interactive browser-based game implementing win/draw condition detection, player turn handling, and a dynamic DOM-updating scoreboard
- Focused on clean state management and event-driven programming; debugged event listener conflicts and race conditions using Chrome DevTools
- Refactored initial procedural code into modular functions under version control, improving readability and making feature extensions trivial to implement

EDUCATION

Bachelor of Science in Computer Science

Beirut Arab University

📅 01/2023 - 12/2025 📍 Beirut, Lebanon

CERTIFICATIONS

JavaScript

Codecademy

Python

Codecademy

LANGUAGES

Arabic **Advanced** **English** **Advanced**

SKILLS

HTML5 **CSS3** **JavaScript (ES6+)**

React.js

Backend

Java **Python** **C++** **SQL**

Tools & Concepts

Git **GitHub** **Node.js** **REST APIs**

Vercel **VS Code**

EXPERIENCE

Freelance Web Developer

Self-Employed

- 📅 2025 - Present 📍 Beirut, Lebanon
- Designed and developed digital menu systems for local restaurants, building responsive, mobile-friendly web interfaces using HTML, CSS, and JavaScript
- Collaborated directly with restaurant owners to gather requirements, iterate on UI/UX feedback, and deploy lightweight, fast-loading menu pages
- Ensured cross-browser compatibility and accessible design, improving customer engagement .

Passbar / Accountant

Café Lebanon

- 📅 06/2021 - 08/2021 📍 Beirut, Lebanon
- Oversaw passbar operations and order logistics in a fast-paced environment, ensuring timely service delivery
- Assisted with basic financial recording and sales tracking, supporting daily operational efficiency

Waiter

Taracina Restaurant

- 📅 01/2022 📍 Lebanon
- Delivered high-standard customer service in a high-volume dining environment
- Consistently receiving positive guest feedback

Accountant /

Meat the Fish

- 📅 2023 - 2024 📍 Beirut, Lebanon
- Managed high-volume customer inquiries and order processing via phone, maintaining accuracy in data entry, invoicing, and transaction reconciliation
- Supported accounting operations by recording daily sales and monitoring cash flow, contributing to clean financial audits