

Mohamad khaled

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SUMMARY

Recent Cybersecurity graduate with a strong foundation in networking, routing and switching, operating systems, and programming. Experienced in customer service, data entry, accounting support, warehouse operations, and delivery operations, with over three years of combined professional experience in fast-paced environments. Completed a network analysis and upgrade project for the Metropolitan Palace Hotel and developed Java-based games as academic projects. Skilled in Cisco networking, Windows, Unix, Java, C, and SQL. A fast learner with strong communication, problem-solving, and teamwork skills, seeking an opportunity to contribute and grow in IT, networking, or cybersecurity.

PROFESSIONAL EXPERIENCE

data entry& accounting support <i>ali yasmine rent car</i>	2025 – 2026 ain mrayse
callcenter&picker <i>coop</i>	2023 – 2025 Ramle bayda
warehouse operator <i>a2z delivery</i>	2026 – 2026 salim slam

EDUCATION

cybersecurity/ts2 <i>hassan kasser institution</i>	2025 – 2026
Information technology/degree 16.9/bt3 <i>Hassan kasser institution</i>	2022 – 2023

SKILLS

Networking cisco,routing& switching, TCP/IP,subnetting,vlans,network troubleshooting	opertaion system windows, UNIX, Microsoft office, security,sql
programming c, java, html,	soft skills Communication, problem solving, teamwork, fast learner

PROJECTS

Metropolitan Palace Hotel Network Infrastructure Upgrade Project Conducted analysis of the hotel's existing IT infrastructure, including network architecture, routing, and switching systems. Designed and proposed a network upgrade solution to improve performance, scalability, and reliability. Identified security vulnerabilities and recommended cybersecurity enhancements such as improved network segmentation, access control, and infrastructure hardening based on industry best practices.	2025 – 2026
Snake Game Development Project Developed a classic Snake game using Java as part of an academic project. Implemented game logic including movement controls, collision detection, score tracking,	2024 – 2025
Flappy Bird Game Development Project Developed a Flappy Bird-style game using Java as an academic project. Implemented core gameplay mechanics including character movement, gravity simulation, obstacle generation,	2024 – 2025

LANGUAGES

- English
- Arabic