

Samy Moussallem

2D/3D generalist

Address: Lebanon | **Phone:** +961 71 371 229 | **Email:** moussallem.s.m@gmail.com

vimeo: vimeo.com/samymoussallem

behance: behance.net/SamyMoussallem

Summary

A versatile 2D/3D generalist proficient in various aspects of digital creation, including modeling, animation, video editing, and graphic design. With experience dating back to 2018, I possess a diverse portfolio encompassing a wide range of projects and mediums. My skills extend to crafting captivating animations, refining models for seamless Unity integration, and developing impactful video content tailored for marketing objectives.

Experience

Senior Motion Designer

August 2025 – October 2025

WWP Media

- 3 months project working as motion designer

Cinematic/Rendering artist

October 2024 – August 2025

Rekt Studios

- Working as cinematic and rendering artist
The workflow in unreal set dressing, lighting, optimizing and rendering scenes

Senior animator

Jun 2024 – October 2024

Sunny side up, SSUP, Lebanon – office

- Working as CG generalist, animator and video editor
Main account are: Empire cinema S.A., DWE, Tim Hortons GCC

3d generalist

December 2023 – May 2024

Llamazoo Interactive Inc., Canada – Remotely

- Working on modeling, cleaning, unwrapping, texturing, and optimizing models so they're integrate in unity.

Video editor/animator/Graphic designer

January 2024 – March 2024

The Content hive marking agency (startup), Lebanon – Remotely

- Responsible for editing reels and photos, creating logos and all kind of animations, plus video editing interviews.

3d animator

April 2018 – February 2019

Katr studio, Lebanon – On site

- Responsible for cleaning and reviewing animation on various projects.

Freelance Experience

Jun 2024

Ehdeniyat International Festival

Video editor and Motion graphic, created all the TVCs and their reels

May 2024

NAC Fundraise

Graphic designer/ animator created all the post and tvc and reels for this campaign

January 2024

Confidential

Created an introductory video for a research platform mixing motion graphics and infographics with real footage.

November 2023

النساء جسور لسلام

- Vfx artist for the ads: Creating and optimizing roto for a character moving while adding cracks, bullets holes and flowers in a wall.

-

June 2023 – November 2023

Sept

3d generalist responsible for design model texture and render character for a nft project

June 2023

Private event in ehden

Creating and editing a video mixing outer space footage for a private event

March 2023

Skillphi program

Creating the animation logo animation for the program.

March 2023

NAC Center

Creating the animation logo animation for the center.

February 2021 – November 2022

MugShow on YouTube

Worked as 3d lighting and compositing artist on the second episode of the show called “First Love.”

Responsibilities:

- Tracking the footage and creating cameras and ground for the animators.
- Cleaning the footages from tracking markers and errors.
- Lighting and rendering the 3D animation.
- Integrating the renders into the footages.

October 2022

Created 2 booth designs with 3d renders for STC.

June 2022

Confidential

Worked as a 3d generalist and compositor artist.

Responsibilities:

- Making a blink effect in shots.
- Adding bloom with light rays in shots.
- Adding a flying bird hitting the glass: responsible for animating rendering and compositing the shot.

May 2022 – July 2022

Marie Eve Levasseur show

Responsible for cleaning greenscreen of 5 episodes of the show.

May 2022

Created a small reel for a watch in after effect using element 3d.

October 2021 – December 2021

“Midan Al Hejen” TV series

Responsible for all the graphics including lower thirds, bumpers, intro & outro and the re-making of the logo.

November 2021

“Carefully Crafted” short film

Responsible for adding blood and gun muzzle flash to 2 scenes.

August 2021

“The Perfect Love Story” short film

Responsible for adding graphics and changing screens.

August 2021

Neom project

Responsible for modeling, texturing, lighting, and render part of the ad as a 3d artist.

February 2021 – May 2021

“Mon économie solaire” infographic

Responsible for creating, designing and animating the infographic.

July 2020 – November 2020

“An Attempt” short film

Responsible for creating the film logo as well as Working as compositor (Green screen, CG integration, plate cleaning).

June 2018 – February 2019

Responsibilities:

Created the brand and logo for Ooze complex (a small business).

Created a 2d infographic for a small business.

Cleaning a 3d animation for a private photography & video editing project.

Education

Diploma in 3D animation and visual effects

April 2019 – April 2021

Vancouver film school (vfs), vancouver, Canada

Learning 3D modeling animation and visual effects in depth for the first 3 terms whilst focusing on my demo-reel for the following terms: worked lighting and compositing.

- **"Meraki"**, responsible for lighting, comping and optimizing 7 shots of a modeling reel. Cut around 4000 hours of render time.
- **"Hollow"**, responsible for lighting and composing 24 shots of an animation.
- **"The Evolution"**, responsible for lighting and comping an underwater scene.
- **"Things That Matter"**, responsible for lighting and comping 14 shots of animation project.
- **"Crownland"**, responsible for lighting and composing 7 shots of modeling project.
- **"Head Replacement"**, responsible for lighting comping and integration.

Bachelor of Fine Art in Computer Graphics and Interactive Media

September 2015 – Jun 2018

Academie Libanaise des Beaux Art – Balamand

Graduated with honors, Gpa:3.22

General knowledge of 3d and 2d animation, web design, graphic design and stop motion.

Soft & Hard skills

- Communication & Interpersonal
- Teamwork & Time Management
- Analytical Thinking
- Problem-Solving
- Organization
- Meeting Deadlines
- Interpersonal skills
- Maya
- Arnold Render
- Redshift
- Vray
- Unreal Engine
- Nuke
- Substance painter
- Mocha
- Adobe After effect
- Adobe Photoshop
- Adobe Lightroom
- Unity

Languages

Arabic: Native | **English:** Fluent | **French:** basic